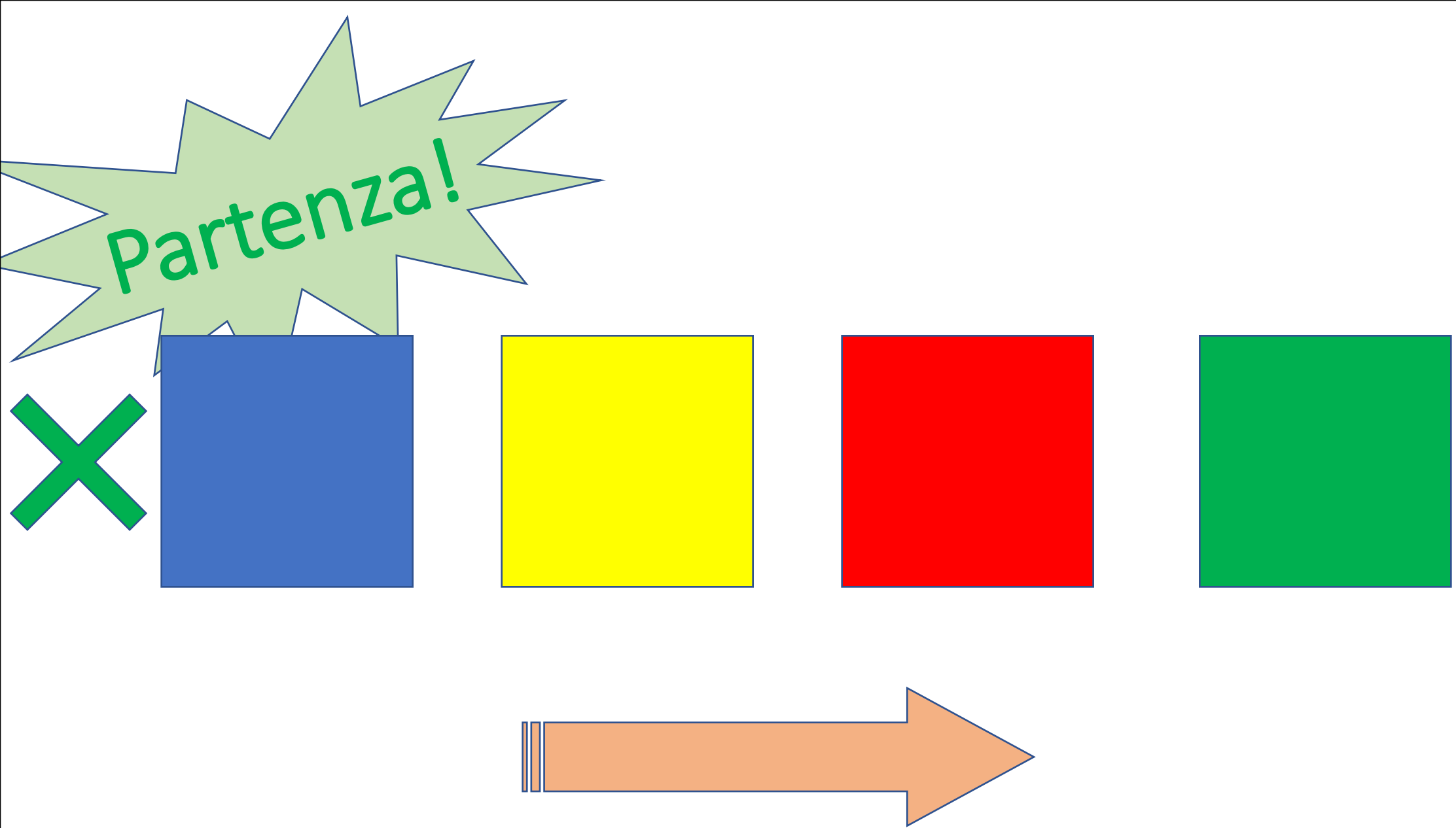
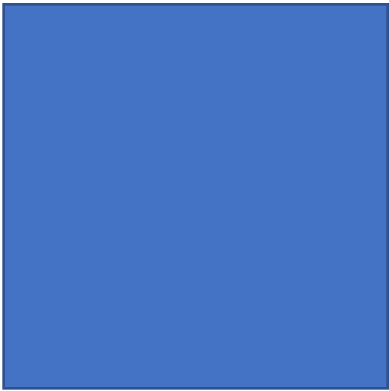
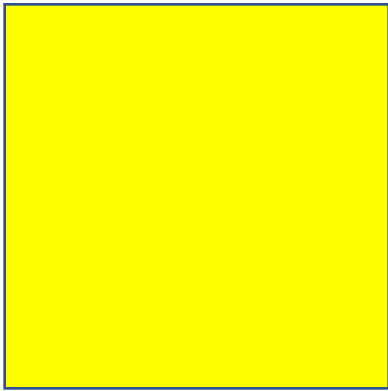
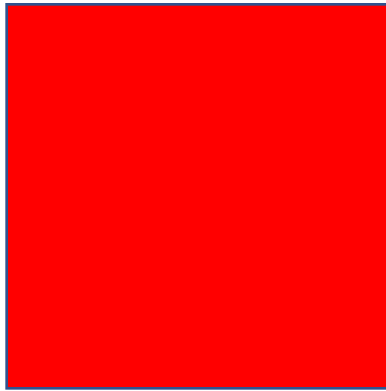
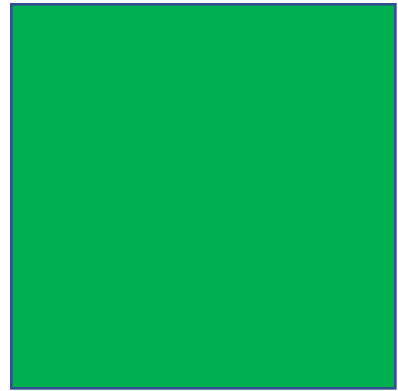
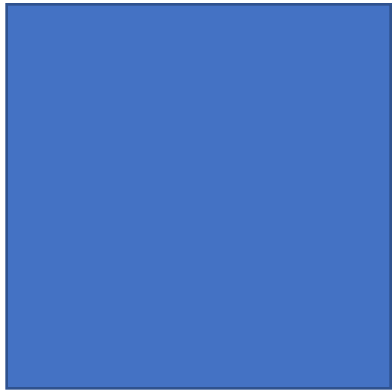
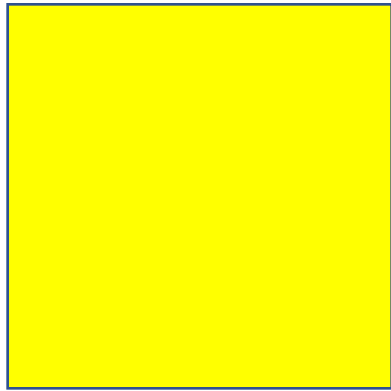
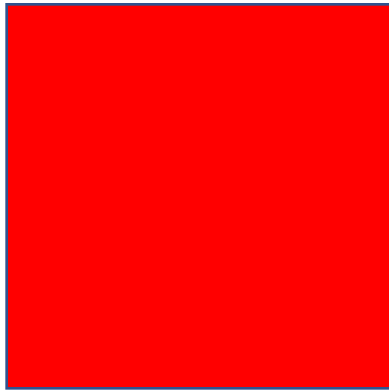
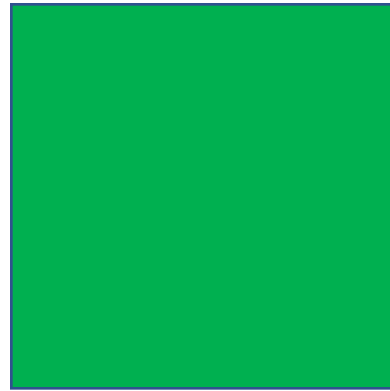
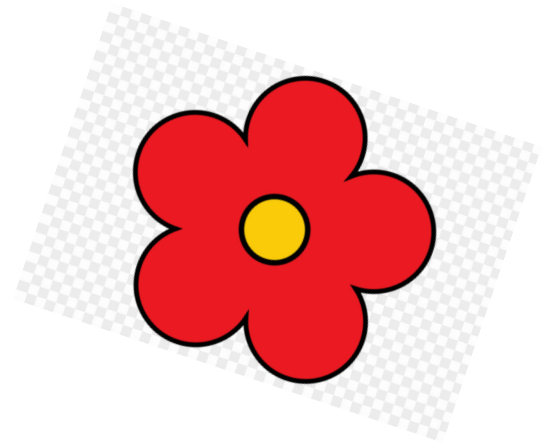
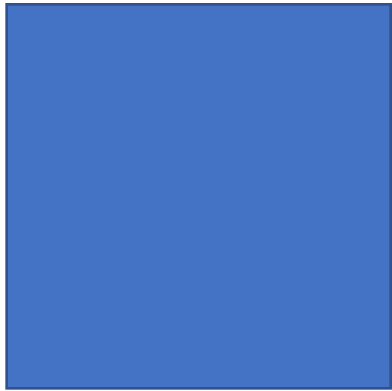
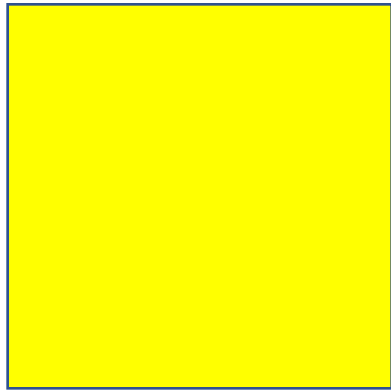
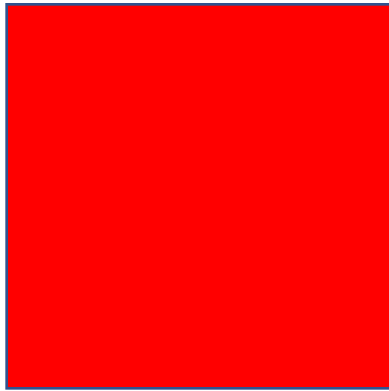
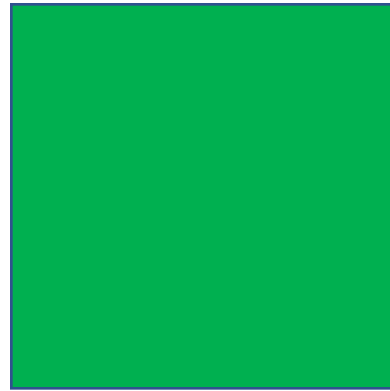






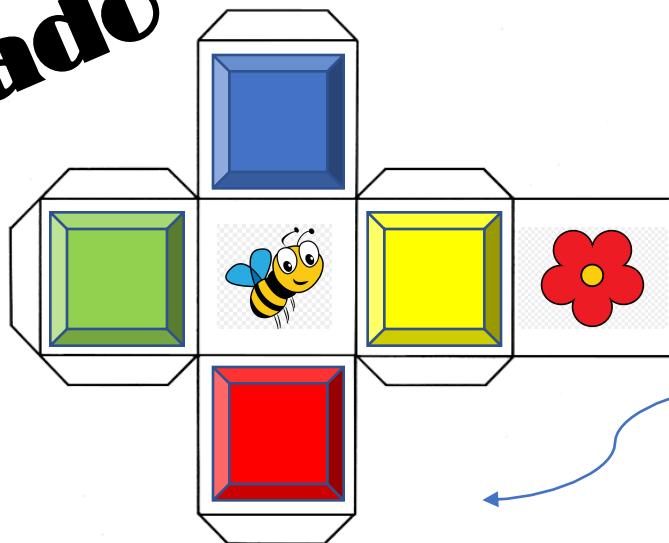




A green graphic consisting of a central rectangular block with rounded corners, flanked by two large, stylized 'X' shapes. The word "Arrivo" is written in a bold, black, serif font across the center of the rectangular block.

Arrivo

Dado



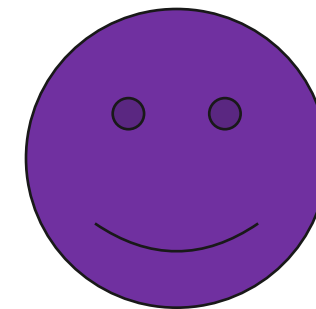
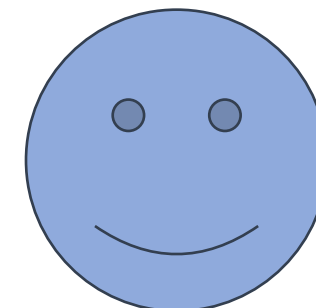
REGOLE DEL GIOCO:

Stampa le pagine e disponile una accanto all'altra per formare un percorso;

Taglia con la mamma o il papà il **dado** e incolla dove necessario per assemblarlo;

Ogni partecipante sceglie una **pedina**, si posiziona sulla X e inizia tirando il dado: se esce il **colore** avanza sul posto dello stesso colore. Se esce **fiore** salto in avanti fino alla pedina dello stesso colore di quella su cui sono; se esce **ape** torno indietro alla pedina precedente (sempre dello stesso colore).

Vince chi arriva per primo qui



Pedine